# ASPECT OF SHADOW

Outsiders that come from dim cavernous worlds of eternal twilight frequently possess an affinity for shadows and darkness. This affinity often manifests as a dark aura that grants control over shadows. You can use these powers to move unseen and even blind enemies. In manifested form, this aspect often looks as though you are literally draped in darkness, as your shadow becomes a physical extension of your being.

## Umbral Essence Passive Power

*Your shadow occasionally twists and flickers with a mind of its own to help you blend into your surroundings. People have trouble noticing you as you pass through even dim shadows. When you manifest your true form your shadow becomes an almost solid writhing mass.*

**Passive**

Covert Effect: You gain the ability to see without any light source. You ignore concealment from darkness and gain a Minor Advantage for all stealth rolls.

Manifest Effect: Your shadow extends into this world to grant you concealment and Expertise on Stealth rolls. Any allies that end their turn adjacent to you also gain concealment until the end of their next turn.

Vanish Covert Power

*All it takes is the blink of an eye and it’s like you were never there.*

**Complex Action\*** (Obscuring)

Effect: You become invisible until the end of your next turn.

\*Special: You may use this power as a reaction to attempt a stealth roll on another character's turn, but you do not gain the normal benefits of this power's effect.

Suffocating Darkness Manifest Power

*Your shadow slithers and unfurls to engulf your enemy in inky tendrils.*

**Complex Action** (Psychic, Obscuring)

Target: One nearby creature (20 yds)

Modifier: +4 or Stealth vs. Mental Defense

Impact: Inflict [Agility + 2] Psychic Impact. You are considered invisible to the target until the end of your next turn.

Willpower: *Until the End of Your Next Turn:*

The target is blinded and muted.